

Cleveland E. Bledsoe Jr

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Technical Qualifications

Software: Pro Tools HD 7-9, Logic Pro 8-9, Cubase SX-4, Reason 4, FL Studio, Reaper, Wwise, Max/MSP, Unreal Engine 2-3, FMOD, Waves Plugins, MS Word, MS Excel, Final Cut Pro, Adobe Photoshop CS3-CS4, Adobe InDesign CS4, Adobe Dreamweaver CS5

Platforms: Equal proficiency in Mac OS X and Windows

Hardware: Digidesign ICON D-Control/Command and C24, Yamaha DM2000, SSL 6000/9000J, Neve VR, Sony DMXR-100, and various professional audio processors

Skills

- Proficient in operation of DAWs for recording, editing, mixing, and manipulation
- Knowledge of professional studio audio equipment
- Composition skills and creation of MIDI mock-ups
- Basic understanding of C++ programming
- Thorough understanding of signal flow
- File management, workflow, and organizational skills
- Computer troubleshooting skills
- 11 years of musical instrument experience (bass, guitar, drums)
- Team leader, works great with others, and exceptional people skills
- Quick learner and easily adaptable
- Efficient and a good time manager

Experience

Duty Calls, *Composer*

Composed the original music for the downloadable PC game "Duty Calls," a promotional parody for "Bulletstorm" by People Can Fly/Epic Games

"The Quiet Life" by Timothy Hittle, *Sound Editor*

Placed and edited sound effects for Oscar nominated animator Timothy Hittle's short film

Monster Jam: Path of Destruction, *Additional Production and Composition*

Aided in the composition sketches and production for original songs in Activision's Monster Jam: Path of Destruction

Employment

Artistry in Sound, *Sound Editor* (April 2011 - Current)
Los Angeles, CA

On-call sound editor and audio engineer for film and TV

WaveGroup Sound, *MIDI Programmer* (Jan 2010 - Aug 2010)
Fremont, CA

Created MIDI transcriptions of audio tracks, for use in a multimedia gaming experience

Education

Ex'pression College for Digital Arts (2007 - 2009)
Emeryville, CA

Bachelor of Applied Science, Sound Arts

Certifications

AVID Pro Tools 7.4 - 210 Music Production (Operator)
AVID Pro Tools 8.0 - 210 Post Production (Operator)
Apple Logic Pro 8 Level 2
Apple Logic Pro 9 Master Pro

Affiliations and Achievements

Game Audio Network Guild, Audio Engineering Society, Broadcast Music Inc.
BWFX/Mix Magazine 2009 Sound Design Competition Top 20 Finalist